

means capable of grouping the game pieces into two separate groups, whereby said third means is interleaved within each group ordered by the first indicia;

providing a game board having a home area, a field area, a reserve area, and a stock area that each have a plurality of locations for placement of game pieces, wherein the field area and the reserve area intersect for transfer of game pieces from the reserve area to the field area;

distributing the game pieces into the reserve area, the field area, and the stock area so that each of the plurality of locations for placement of game pieces in the reserve area are occupied with game pieces and wherein the first means for grouping, second means for ordering and third means for grouping are all visible;

moving the game pieces from the stock area and the reserve area to and within the field area wherein the game pieces are placed in the field area in groups pursuant to the third means for grouping and wherein the game pieces are placed in the field area so that the game pieces are ordered pursuant to the second means for ordering; and

moving the game pieces from the field area and the stock area to the home area wherein the game pieces are placed in the home area in groups pursuant to the first means for grouping and wherein the game pieces are placed in the home area so that the game pieces are ordered pursuant to the second means for ordering.

Please amend claim 2 as follows:

2. The method of claim 1, wherein the groups of the first means have equal number of game pieces.

Please add claims 11- 20 as follows:

11. A solitaire game comprising:

a set of game pieces, wherein the game pieces have first means for grouping the game pieces into at least four groups; and wherein the game pieces have second means for ordering the game pieces within each of the at least four groups; and wherein the game pieces have third means capable of grouping the game pieces into two separate groups, wherein said third means is interleaved within each group ordered by the first indicia.

12. The solitaire game of claim 11 further comprising a game board having a home area, a field area, a reserve area, and a stock area that each have a plurality of locations for placement of game pieces.

13. The solitaire game of claim 11 further comprising a means for a set of rules for game play that resolve all possible deadlocks during game play.

14. The solitaire game of claim 13 further comprising a means for subtracting points from the game score to compensate for the use for the rules to resolve deadlock.

15. The solitaire game of claim 11 further comprising a means for a set of rules of game play for two players.

16. The solitaire game of claim 11 further comprising a means for scoring game play that rewards a player incrementally for consecutive final placement of multiple pieces within a single first means for grouping without other intervening moves.

17. The solitaire game of claim 11 further comprising a means for displaying the game pieces on a game board having an array that shows the changing relations among the game pieces.

18. A game comprising:

a set of game pieces, wherein the games pieces have first indicia for grouping the game pieces into two or more sets; and wherein the game pieces have second indicia for ordering the

game pieces within the two or more sets; and wherein alternating colors are applied to the second indicia.

19. The solitaire game of claim 18 further comprising a game board having a home area, a field area, a reserve area, and a stock area that each have a plurality of locations for placement of game pieces.

20. A game board comprising:

a home area, a field area, a reserve area, and a stock area that each have a plurality of locations for placement of game pieces, wherein the field area and the reserve area intersect for transfer of game pieces from the reserve area to the field area.